

## **Saddleback Senior League Operating Policies-2019**

1. The league will begin on May 8, 2019 with play on Wednesday mornings. Times will begin around 8:00 A.M. League season ends on September 11<sup>th</sup> or 18<sup>th</sup> depending on player availability and weather.
2. The league is open to men and women age 50 and older.
3. All play will be in accordance with USGA rules, local rules and golf etiquette. Players should each mark their ball for easy identification as there is a 2 stroke penalty for playing the wrong ball.
4. There is a annual \$20 annual fee to join the league. \$5 for prize money and \$2 for an optional skins game is paid for each week of play. Number of places paid each week will depend on the number of players for that league day. All prizes are awarded on a net score basis. All prizes are awarded in pro shop credits. Skins winners will be paid in cash from the skins pool for the day.
5. Players may choose which tees (silver through blue, gold or black) they will play and the choices must be indicated on the weekly score card prior to play. Women will nominally play from the silver tees, Men nominally from the white tees.
6. League specific handicaps, based on league scores only, will be adjusted in accordance with rules for players competing but playing from different tees. For example, Women playing from the silver tees will have their course handicap increased 3 strokes, Men playing from the silver tees will have their course handicap reduced by 3 strokes. Men playing from the white tees will have no adjustment to their course handicap but women from the white tees will have their course handicap increased by 6 strokes. Men playing from the blue tees will have their course handicap increased by 3 strokes. Regardless of handicap adjustments 36 is the maximum handicap allowed in league play for both men and women.
7. Give signed and attested score cards to league coordinator (Larry Kappel or Chuck Farnsworth) at the end of the round.
8. Since men and women will be competing against each other and playing from different tees an adjustment will be made to the league handicap as discussed in item 6 above. A player's course handicap for a specific tee is determined by the players HC index and the slope and rating for that tee box. Slopes and ratings are on the Saddleback scorecard and adjustments to the course

handicap produced by the course calculator will be adjusted as follows. A separate document portrays, in more detail, how the adjustments are made for parties interested in seeing it. The table below indicates the adjustments to be made for each set of tees.

Item	Women	Men	Men/Women	Men
Tee Played	Silver	Silver	White/White	Blue
Adj. to Course handicap	+3	-3	0/+6	+3

9. During competition lift clean and place is in effect **in the player's fairway only**, off fairway, balls will be played as they lie. All putts are to be holed out, no "gimmies" and no mulligans.
10. Lost or out of bound balls. You should hit a provisional ball if you believe that your ball might be Lost or Out-of-Bounds. If you chose not to hit a provisional ball and you find that your ball is lost or out-of-bounds, to save time, you may hit another ball, with a two (2) -stroke penalty, from within two club lengths from where you believe the ball crossed the boundary. If you hit another ball from approximately where your ball is lost, but then find your first ball, the second ball you hit **is the ball in play** and **it** will be played through the hole, with the appropriate penalty. USGA allows a maximum of 3 minutes to look for a lost ball, however use common sense and declare the ball lost as soon as practical. You need to verbally declare that you are going to hit a provisional ball prior to hitting it.
11. An unplayable ball, not in a hazard, a one (1) – stroke penalty with relief being:
  1. Two club lengths from the ball no closer to the pin.
  2. Any distance straight back, keeping the spot of the unplayable lie between where you drop and the hole.
  3. We would request, for the sake of pace of play, that you do not return to where you originally hit the ball.

An unplayable ball that is in a hazard, you may drop the ball where it crossed the margin of the hazard as far back as you would like as long as the

ball is kept in a line between the margin and the hole, one (1) -stroke penalty.

If you hit from a clearly marked hazard, not an environment area, your club may not be grounded.

12. Play Ready Golf: Players should be focusing on being prepared to hit their next shot without interfering with others in their group. Please play as quickly as possible.

Recommendations:

1. When a player has a way to go to their ball, he/she should take several clubs with him/her so as to reduce to possibility of having to return to the cart after determining what club to hit.
2. Please go to the next tee box **and then** record the scores from the previous hole. This will permit the trailing group to hit onto the green sooner.

Players are requested to avoid driving golf carts into native grass areas (approaching #8 green for instance). Balls may be played from such areas and clubs may be grounded in them if they are not marked hazards. There are marked drop areas on some of the par 3 holes (4 & 11) and the par 4 16<sup>th</sup> hole, which are to be used if your ball enters the hazard. Please do not waste time looking for balls in the hazards.

13. **There is a maximum score of double-par on each hole.** Please pick up as soon as you reach the maximum on any hole. Your score will be used for your scorecard however, in some cases, the appropriate Equitable Stroke Control (ESC) score will be used for the computation of your handicap. The computer system we use will make that adjustment, you do not need to do so on the scorecard. Gross scores only are to be recorded on the official scorecard. It is highly recommended that another player in the group keep a back up scorecard for the group. The official scorecard and the backup should be reviewed prior to submitting the league management to insure accurate scoring.

14. There is a one (1)-stroke penalty if a player accidentally picks up a “gimmie” putt and then places it back in the same spot it was originally and completes the hole. Failure to complete the hole is an automatic double-par.
15. On the greens golf etiquette should be observed. Mark your balls after missing a put, The player furthest out putts first but if a player leaves a putt in “gimmie” range he may ask the group if he may finish and putt out. PLEASE FIX ALL BALL MARKS, AT LEAST YOURS AND ONE OTHER.
16. In fairways please fill divots with the sand mix provided by the course